

Daniel Hamaoui
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Resume

4525 Hingston Avenue
Montreal, Canada H4A 2K2
www.3dhmedia.com
Date of birth: 06/06/1980

Status:

- Currently working as a full-time permanent 3D modeler at Adacel; Air Traffic Control Simulation.

Objective:

- A challenging position in a modeling and texturing role.
- The opportunity to continue learning within a studio.
- To gain experience and improve as a Digital Artist.

3D Work Experience

Adacel Inc., Brossard, Qc 2008-2011
Visual Databases Modeler and 3D Artist.

Plastic Republic Co., Montreal, Qc 2007-2008
3D Modeler and Texture artist. Character Rigger and Animator. Video Editor.

Archimed Studios, Montreal, Qc 2007
3D Modeler

MOJO by Blue Spike Beverages 2007
3D Modeler, Rendering and Texture artist

GP Interactive, Oahu, HI 2007
Logo designer

Blowfish FX, Calcutta, India 2006-2007
3D modeler, Unwrapping Tools Expert, Character Rigger (including animated short *Kung Fu Beaver*), 3D Generalist

GP Interactive, Oahu, HI 2005
3D Modeler & Texture Artist for *The Legend of Kilpatrick* game

514VideoProductions.com, Whistler, BC 2003
"B" Horror Film Animator

Graphic Design Work Experience

Fan Mecca Apparel, Montreal Qc 2008
Web Designer & Graphic Designer

Plastic Republic Co., Montreal, Qc 2007-2008
Packaging and Web Designer

Blowfish FX, Calcutta, India 2006-2007
Music Video Editor, Interactive Promotion Expert

BasementBreaks.com, Montreal, Qc 2006-2007
Web Designer & Graphic Designer

Pinky38.com, Montreal, Qc 2005-2007
Web Designer & Graphic Designer

Enterprises Ventec Inc., Montreal, Qc 2006
Event Flyer Designer

Guinch.com, Montreal, Qc 2004
Professional Business Card & Corporate Logo Artist

Roof Kings, Montreal, Qc 2003
Advertisement Brochure Designer

Photographer James Rosen, Montreal, Qc 2003
Vernissage Poster Artist

Digital Divide Data, Boston, MA 2002
Digital Corporate Brochure Designer

References

Bedros Nalpatian, Manager/ Team Lead, Visual Database Modeling
Adacel Inc., Brossard, Qc
Email: Bedros.Nalpatian@adacel.com
Phone: 1.450. 444.2687 ext. # 5329

Sasha Guindi, Executive Director
Guinch Enterprises, Montreal, Qc
Email: sasha@guinch.com
Phone: 1.514. 296.0292

Education

The Rosetta Stone, Personal Study 2011
Introduction to Russian (Language) – Level 1

The Visual Arts Centre, Westmount, Qc 2008
“Introduction to Acrylics”, Painting Class

International Academy of Design, Montreal, Qc 2001
Digital Multimedia Design

Centennial College, Montreal, Qc 1998-2000
Social Sciences

Bialik High School, Montreal, Qc 1992-1997

Software

3D Studio Max	Character Studio
Presagis Creator	Flash
Photoshop	Illustrator
Vray Rendering System	Premiere
Brazil Rendering System	Director
After Effects	Sound Edit
Combustion	

Key Strengths

- Meticulous, Eye for Detail
- Team Player, very easy to work and collaborate with
- Adaptable and Quick Learner
- Sense of Humour
- Passion for Art

Languages Spoken and Written

- English (fluent), French (above average)

Interests

- Playing Ice Hockey
- Simulation & Video Games
- Industrial Design
- Painting
- CG Films & 3D Art
- Toys & Comics